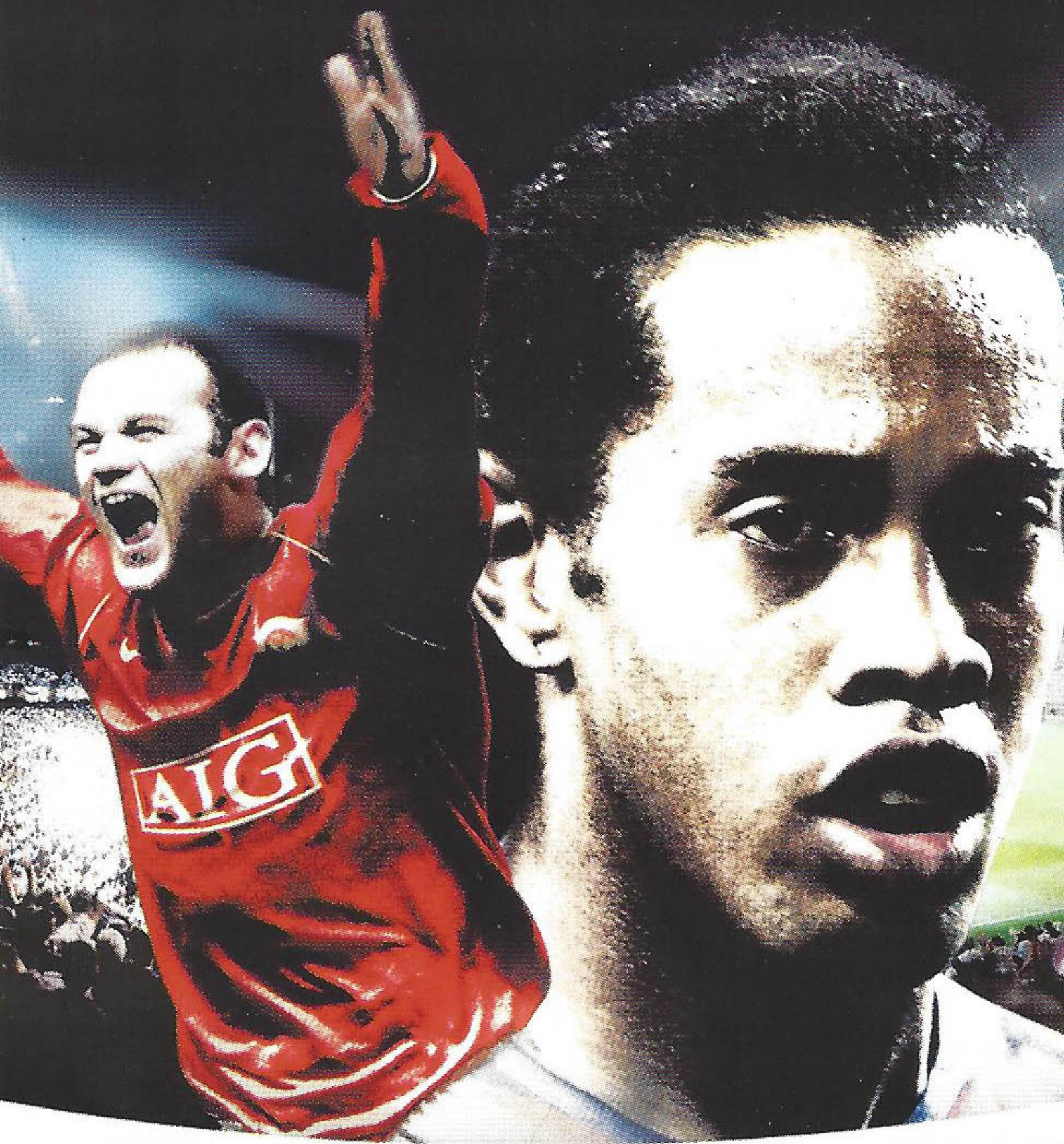


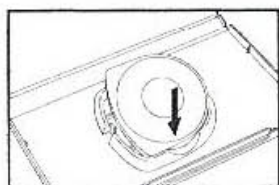


FIFA 07

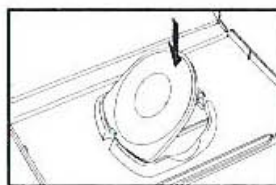


PRECAUTIONS

This disc contains game software for the PSP® (PlayStation®Portable) system. Never use this disc on any other system, as it could damage it. Read the PSP® system Instruction Manual carefully to ensure correct usage. Do not leave the disc near heat sources or in direct sunlight or excessive moisture. Do not use cracked or deformed discs or discs that have been repaired with adhesives as this could lead to malfunction.



Push down one side of the disc as shown and gently pull upwards to remove it. Using excess force to remove the disc may result in damage.



Place the disc as shown, gently pressing downwards until it clicks into place. Storing the disc incorrectly may result in damage.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Avoid playing when tired or suffering from lack of sleep. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: dizziness, altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

PIRACY

The PSP® system and this disc contain technical protection mechanisms designed to prevent the unauthorised reproduction of the copyright works present on the disc. The unauthorised use of registered trademarks or the unauthorised reproduction of copyright works by circumventing these mechanisms or otherwise is prohibited by law.

If you have any information about pirate product or methods used to circumvent our technical protection measures please email anti-piracy@eu.playstation.com or call your local Customer Service number given at the back of this manual.

PAN EUROPEAN GAMES INFORMATION (PEGI) AGE-RATING SYSTEM

The PEGI age-rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE: it is not a guide to gaming difficulty.

Comprising two parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:-



The second is icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age-rating of the game reflects the intensity of this content. The icons are:-



VIOLENCE



BAD LANGUAGE



FEAR



SEXUAL CONTENT



DRUGS



DISCRIMINATION

For further information visit <http://www.pegi.info>

ULES-00440

FIFA 07 © 2006 Electronic Arts Inc. Library programs © 2003-2006 Sony Computer Entertainment Inc. exclusively licensed to Sony Computer Entertainment Europe.

FOR PERSONAL USE ONLY. Unauthorised copying, adaptation, rental, lending, distribution, extraction, re-sale, arcade use, charging for use, broadcast, public performance and internet, cable or any telecommunications transmission, access or use of this product or any trademark or copyright work that forms part of this product are prohibited.

Published by Electronic Arts Ltd Developed by Electronic Arts Inc

SYSTEM SOFTWARE UPDATES

This PSP® (PlayStation®Portable) Game includes System Software update data for the PSP® system. An update will be required if an "update request" message is displayed on-screen at game start-up.

Performing a System Software update
The update data is displayed with the icon shown here on the Home Menu.



By following the on-screen instructions, you can update the System Software of the PSP® system. Before performing the update, check the version number of the update data.

- During an update, do not remove the AC Adaptor.
- During an update, do not turn off the power or remove the PSP®Game.
- Do not cancel the update before completion as this may cause damage to the PSP® system.

Checking that the update was successful

Select "Settings" from the Home Menu, and then select the "System Settings" option. Select "System Information" and if the "System Software" version number displayed on-screen matches the version number of the update data, then the update was successful.

For details on System Software updates for the PSP® system, refer to the following website: yourpsp.com

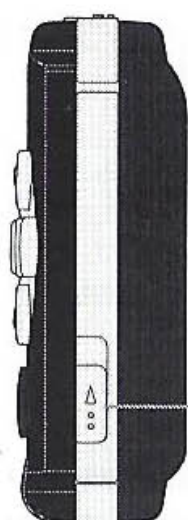
PARENTAL CONTROL

This PSP®Game software has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PSP® system to restrict the playback of a PSP®Game with a Parental Control Level that is higher than the level set on the PSP® system. For more information, please refer to the PSP® system Instruction Manual.

This game is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the game package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Level is as follows:

PARENTAL CONTROL LEVEL	PEGI RATING AGE GROUP
9	18+
7	16+
5	12+
3	7+
2	3+

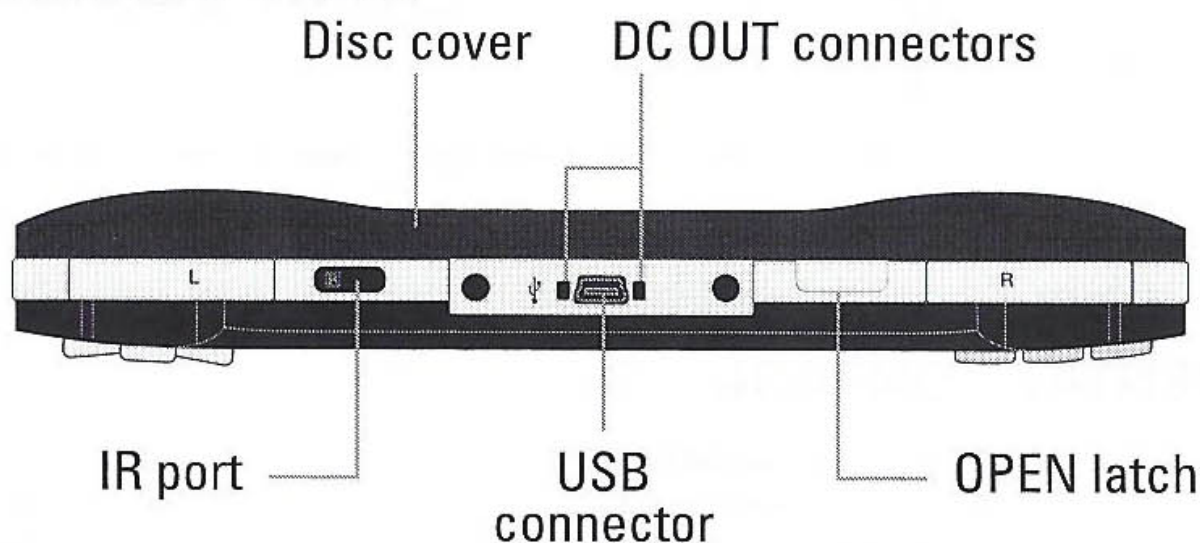
STARTING THE GAME



POWER/HOLD switch

RIGHT SIDE VIEW

FRONT VIEW



1. Set up your PSP® (PlayStation®Portable) according to the instructions in the PSP® system Instruction Manual.
2. Turn the PSP® system on. The POWER indicator lights up in green and the Home Menu is displayed.
3. Press the OPEN latch to open the disc cover. Insert the *FIFA 07* disc with the label facing the rear of the PSP® system and then securely close the disc cover.
4. From the Home Menu, select the  icon and then the  icon. A thumbnail for the software is displayed. Select the thumbnail and press the  button to start the software.
5. Follow the on-screen instructions and refer to this manual for information on using the software.

Note: Do not eject a PSP®Game disc while it is playing.

Note: This title uses an autosave feature.

MEMORY STICK DUO™

To save game settings and progress, insert a Memory Stick Duo™ into the Memory Stick Duo™ slot of your system. You can load saved game data from the same Memory Stick Duo™ or any Memory Stick Duo™ containing previously saved games

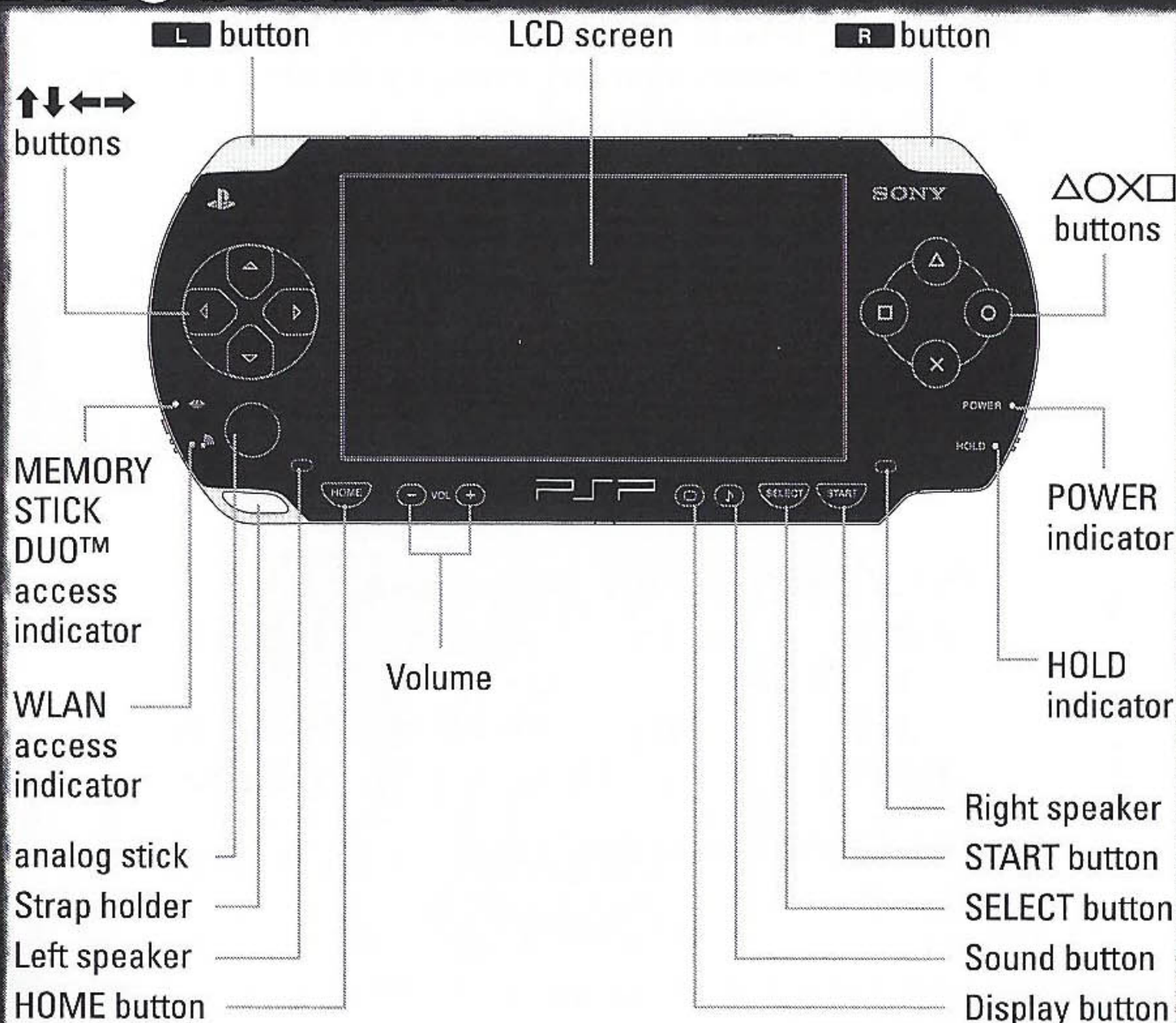
Note: Make sure there is enough free space on your Memory Stick Duo™ before commencing play.

Warning! Keep Memory Stick Duo™ media out of reach of small children, as the media could be swallowed by accident.

Warning! Do not push the POWER/HOLD Switch whilst data is being uploaded from the PSP® Game disc as this may cause data corruption.

This title uses an autoload feature on boot up where any data present on the Memory Stick Duo™ will be autoloaded.

PSP® SYSTEM



WIRELESS (WLAN) FEATURES

Software titles that support Wireless (WLAN) functionality allow the user to communicate with other PSP® systems, download data and compete against other users via connection to a Wireless Local Area Network (WLAN).



AD HOC MODE

Ad Hoc Mode is a Wireless (WLAN) feature that allows two or more individual PSP® systems to communicate directly with each other.



INFRASTRUCTURE MODE

Infrastructure Mode is a Wireless (WLAN) feature that allows the PSP® system to link to a network via a Wireless (WLAN) Access Point (a device used to connect to a Wireless network). In order to access Infrastructure Mode features, several additional items are required, including a subscription to an Internet Service Provider, a network device (e.g. a Wireless ADSL Router), a Wireless (WLAN) Access Point. For further information and setting up details, please refer to the PSP® system Instruction Manual.

CONTENTS

Starting The Game	Wireless (WLAN) Features	Hands-On Management
2	4	6
Out of the Tunnel	This is the Season	Other Game Modes
14	17	19
MY FIFA 07	PlayStation® 2 Link	Multiplayer
22	23	21
	Customer Support	Saving and Loading
	27	25

CHAIRMAN'S WELCOME

Welcome to the new season – we have high hopes this year. You'll notice a few changes around the club. The lads have been working extra hard on the training ground in the off season and I think you'll notice the difference. Our passing game has come on and our strikers have been focusing on their finesse in and around the box. The coaches have even dreamt up a new Wall Attack training drill.

Now it's over to you. Your decisions will shape the club. The opening game is drawing closer and it's up to you to get the club where it wants to be. This is the season.

HANDS-ON MANAGEMENT

THE MENUS

ACTION	CONTROL
Highlight option	↑/↓ buttons
Access/leave sub-menu	←/→ buttons
Select/Advance	× button
Cancel/Return	△ button

THE PITCH

Note: The controls below correspond to the Classic Analog Dribble configuration.

- ★ Once you have created your profile (see *Your Profile* on p. 14), select MY FIFA 07 > GAME SETTINGS > CONTROLS to select your Classic, New or Combined Analog or Digital control option.

Note: Adjust Auto Switch delay from GAME OPTIONS found under the Controls menu. When defending, Auto Switch automatically switches your player to the one nearest the ball.

ACTION	CONTROL
Move player	analog stick
Sprint	Hold the R button
Pause game	START button
Offensive tactics	↑/↓/←/→ buttons
Defensive tactics	L button + ↑/↓/←/→ buttons

Note: Sprinting (hold the **R** button) for an extended period of time causes the player to tire and slow down.

COACHING TIP: To get 110% out of the lads, get to grips with the offensive and defensive strategies (see *Tactics* on p. 13) and tricks (see *Tricks* on p. 8).

ATTACKING

ACTION	CONTROL
Trap ball	analog stick
Knock on	L button + analog stick (while running)
Stop the ball	Release analog stick + R button
Send team-mate on run	Double tap L button
First touch	L button + analog stick (before receiving the ball)
Tricks	L button + analog stick (see <i>Tricks</i> on p. 8)
Pace control on/off	SELECT button

PASSING AND CROSSING

ACTION	CONTROL
Pass (manual)	L button + $\times$ button
Short pass (assisted)	$\times$ button
Through ball	$\triangle$ button
Lobbed through ball	L button + $\triangle$ button
One-two pass	L button + double tap $\times$ button
Cross/Lob	$\square$ button (hold for increased power)
Ground cross	Double tap $\square$ button
Early cross	L button + $\square$ button
Early ground cross	L button + double tap $\square$ button

COACHING TIP: THROUGH BALL

Guide an indirect pass into space with the through ball ($\triangle$ button), which a team-mate can then run on to.

COACHING TIP: PACE CONTROL

When enabled, attacking players dribble with the ball closer to their feet and under greater control. This decreases the chance of a defender stealing the ball.

- Press SELECT to toggle the feature on and off

COACHING TIP: FIRST TIME PASSING AND FIRST TOUCH

Assisted passes are automatically directed towards a team-mate or team-mate's run in the direction of the analog stick. To play **first-time balls** (passing or shooting without first controlling the ball), press the pass or shot button *before* the ball reaches your team-mate. To get around a marker as you receive a pass, use **first touch** control: press the **L** + analog stick *before* the ball reaches you.

SHOOTING

ACTION	CONTROL
Shoot/Header	○ button
Finesse shot	L button + ○ button
Chip shot	○ button + tap L button (while power bar fills)
Fake shot	○ button + tap × button (while power bar fills)

COACHING TIP: SHOOTING

In addition to a normal strike at goal (○ button) you can increase the chances of striking the target in the box by keeping your head and using a controlled finesse shot (**L** button + ○ button) to place the ball in the net. If the keeper is going to ground, try a chip shot (○ button + tap **L** button while shot power bar fills) to slot one past him.

TRICKS

Press the **L** button in combination with the analog stick to showcase your ball control and leave your marker as helpless as a fish in a net.

DRIBBLING

ACTION	CONTROL
Step-over	↑, ↑
Lane-change right	↑, ↗, →
Lane-change left	↑, ↖, ←
Lane-change right, cut left	→, ←
Lane-change left, cut right	←, →
360/roulette left	↓, ↙, ←, ↖, ↑
360/roulette right	↓, ↘, →, ↗, ↑
Flick ball up	↑, release the analog stick then ↓, ↑

ACTION**CONTROL****Fake shot**

hold $\times$ button + analog stick (while power bar fills, move the analog stick to select fake direction)

Fake cross

hold $\times$ button + analog stick (while power bar fills, move the analog stick to select fake direction)

COACHING TIP: POWER, WEIGHT AND DIRECTION

When shooting or lobbing, keep the relevant button pressed to increase power (and therefore speed and distance) and release when the power bar has filled sufficiently. Push the analog stick to aim – the ball travels in the direction it is facing when the button is released.

COACHING TIP: DRIBBLING

The faster you travel, the trickier it is to trap an incoming pass or keep control of the ball. Try to balance pace with the need for control.

COACHING TIP: STAR PLAYERS

For some players, their genius lies in ball control.. Experiment with Ronaldinho, Robinho, Ronaldo and Blanco to see what tricks they can perform under pressure

STAR PLAYER

Ronaldhino

Flip-flop left	↑, ↗, ↑, ↖
Flip-flop right	↑, ↖, ↑, ↗

STAR PLAYER

Blanco

Hop

↓, centre, ↑

STAR PLAYER

Robinho/C.Ronaldo

Stepover, left	↑, ↗, ↑, ↖
Stepover, right	↑, ↖, ↑, ↗

STAR PLAYER

C.Ronaldo

90 cut left

90 cut right

↓, centre, ←

↓, centre, →

FITNESS

This level decreases the more a player sprints (hold **R**), slowing him down, but replenishes when he returns to normal pace..

DEFENDING

ACTION	CONTROL
Switch player	X button
Tackle/Clearance	O button
Sliding tackle	□ button
Press attacker	Hold O button
Call secondary defender	L button

COACHING TIP: SECONDARY DEFENDER

For the defender nearest the ball, tackling isn't necessarily the best form of defence. When facing the man in possession, it's sometimes more effective to block his route to goal and then call in a secondary defender (L) to make the challenge.

GOALKEEPING

ACTION	CONTROL
Move/Aim kick or throw	analog stick
Throw	X button
Kick	□/O buttons (hold for increased power)
Drop ball	△ button
Goalkeeper charge	Hold △ button
Squat (penalty kick)	analog stick ↓
Wave arms (penalty kick)	analog stick ↑
Move/Dive (penalty kick)	analog stick ←/→

COACHING TIP: GOALKEEPER CHARGE

When the ball is loose in the box or when you want your keeper to challenge for the ball, use the goalkeeper charge (△ button).

6 The Six Second Rule
If you don't pass to a team-mate within six seconds of holding the ball, your keeper will punt the ball up field and you may lose possession.

COACHING TIP: KEEPER QUALITY

The difficulty level of the game determines how good your keeper is between the sticks (for both multiplayer and single player).

SET PIECES

CORNERS

ACTION

CONTROL

Lob cross

□ button (hold for increased power)

Driven cross

○ button (hold for increased power)

Low cross

■ L button + ○ button

Short corner

× button

Lay off man

Hold ■ R button

FREE KICKS

ACTION

CONTROL

Aim

analog stick

Shot

○ button (hold for increased power)

Driven shot

■ L button + ○ button

Short pass

× button

Lob pass

□ button (hold for increased power)

Lay off man

Hold ■ R button

Lay off man shot

Hold ■ R button + ○ button

Lay off man
lob pass

Hold ■ R button + □ button (hold
for increased power)

Lay off pass
into space

Hold ■ R button + × button (ready
for primary kicker's shot)

Lay off man
switch sides

■ R button + analog stick ←/→

DEFENDING FREE KICKS

ACTION

CONTROL

Select player in wall

× button

Move wall

analog stick ←/→

COACHING TIP:

When taking a direct free kick at goal, check the distance indicator  22.0 M to judge whether a shot at goal is the best option with your selected player.

SET PIECES

THROW-INS

ACTION	CONTROL
Move receiver	analog stick
Switch receiver	X button
Leading throw	△ button
Direct throw	□ button

PENALTIES

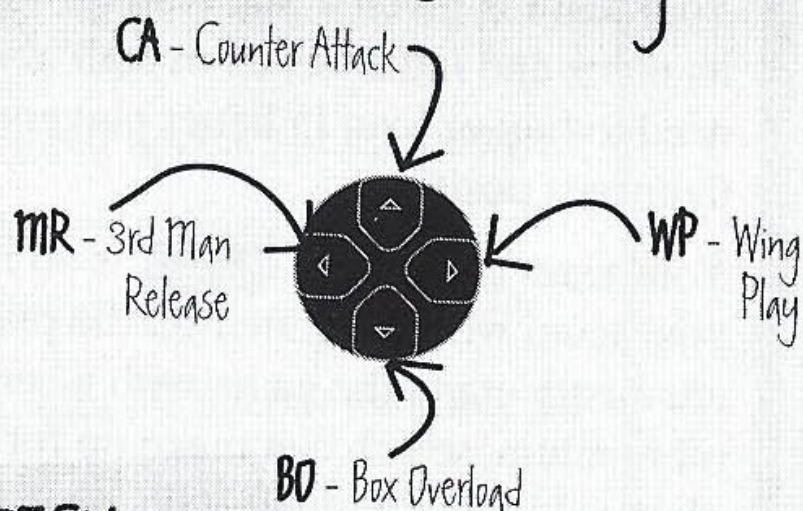
ACTION	CONTROL
Aim kick	analog stick
Driven shot	○ button (hold for increased power)
Placed shot	L button + ○ button

TACTICS

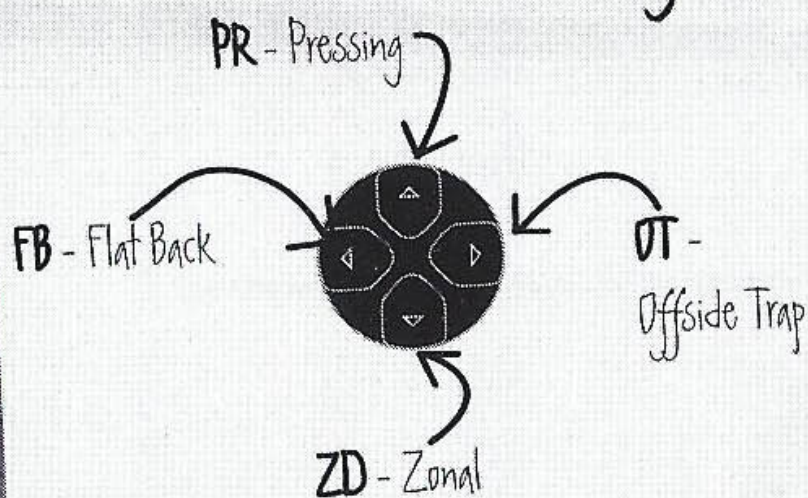
Press the **↑/↓/←/→** buttons to make instant tactical adjustments to your team's attacking strategy during a match and press the **L** button + **↑/↓/←/→** buttons to change your defensive strategy.

Note: Ensure you implement your defensive and attacking strategies when the whistle goes. Strategies are executed differently depending on your control choice.

ATTACKING STRATEGY



DEFENSIVE STRATEGY



YOUR PROFILE

To save your progress in FIFA 07 MANAGER and other game modes, you must create your profile. Your profile remembers all your game preferences such as controller configuration, Favourite Team and any music tracks that you've selected. It is loaded automatically when you next start the game. You can even have different careers saved under your profile.

- ★ To create, edit, load and save a profile, press the ○ button from the Main menu or select PROFILE from the MY FIFA 07 menu.

OUT OF THE TUNNEL

KICK OFF

Get straight out onto the pitch and take on any club or country in the game.

TEAM STAR RATING AND CHEMISTRY

Your team is given a Star Rating, which is displayed beneath its name and indicates its overall ability. To improve it, you need to buy or loan in better players and ensure they play in their best positions.

Your team chemistry  is an indication of how well your team works together on the pitch. A team with good chemistry starts the game with a certain amount of momentum, which can make up for an individual lack of player skill. It improves with good team morale, increasing match experience, victories and player contract satisfaction.

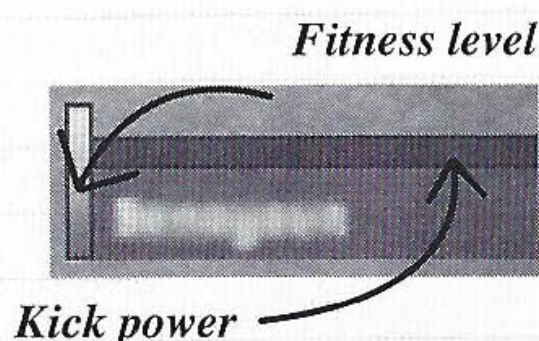
STARTING 11

1. To pick your starting 11, select a player you want to swap positions with either from the starting 11 or from the bench. (Press the ☐ button to access the players currently on the bench.)
2. Select the replacement player to swap with. The two players swap positions. (Press the ☐ button to return to the Starting 11 screen.)

Note: You can also select a player from the bench first and then swap him with a player from the starting 11.

COACHING TIP: To play at his best, a player must be assigned to the position he's used to playing in. Check his overall rating (DVR) against his efficiency in his currently assigned position (EFF) as they alternate.

PLAYER STATUS BAR



During a match, a bar appears at the bottom of the screen displaying the highlighted player's current level of fitness. This level decreases (along with his speed) the more he sprints (hold the **R** button), but is replenished when he returns to normal pace.

Note: The Player Status Bar is on by default.

SUBSTITUTION AND INJURY



Look out for the substitution icon that can appear beside a player's name. This indicates that the player is flagging or just having a nightmare and you'd be well advised to sub him off.



A red X next to a player's name indicates that he's carrying an injury and isn't performing to the best of his ability.

MOMENTUM



*Momentum
meter*

Keep one eye on the game and the other on your momentum meter to check that the momentum stays with your team. When it is, the team's overall ability is boosted and the chances of finding the back of the net are increased. Using the opposition's goal as target practice and finding the back of the net builds momentum – but as your attacks decrease, so does your momentum meter.

INSTANT REPLAY

- ★ Press **START** to enter the **Pause** menu and select **INSTANT REPLAY** to watch the last few moments of play.

THIS IS THE SEASON

FIFA 07 MANAGER MODE

Think beyond the 90 minutes. Welcome to your career in football management.

FROM THE CHAIRMAN

It's simple: get the best out of the lads over fifteen seasons and meet the Season Objectives that the board has set for you. Keep your eye on the budget, scan the newspaper headlines for transfer news and the scrolling ticker at the foot of the screen for info from around the leagues. Appreciate the significance of team chemistry, fan support, player contracts and your job security, since they're critical in the success of your tenure at the club.

While you're at it, cultivate your Manager Prestige. Earn Prestige Points by winning games and meeting objectives. The more points you earn, the higher your prestige level and the more attractive we become to sponsors and talented players. Lose games, you lose prestige. Fail to meet board objectives and your prestige takes a nosedive, your reputation is muddled and there's a chance your career here could be over. Who said football is a beautiful game?

★ Select BOARD EXPECTATIONS from the Office screen to review your career objectives.

Ensure you keep a watchful eye on team chemistry, current fan support and your job security meter.

HELP AND FIFA07 FAQ

The FIFA07 FAQ menu and the menu help screens are crucial sources of information that cover essential game modes, features, icons and advice. Before embarking on your career, it will pay you to familiarise yourself with this knowledge.

- ★ Whilst playing a match, press START to enter the Pause menu and select FIFA 07 FAQ.
- ★ Press SELECT on a menu screen to access help with a feature.

PLAYER GROWTH

Your players gain experience and can also improve in form from the matches they are involved in. Players who gain enough match experience improve their skills. However, their improvement is stunted by injuries and sitting it out on the bench.

- ★ View the Match Facts screen after a match to get a summary of players' current match experience and form. Check a player's Player Bio screen to note any change in his attributes.

Note: Match Experience is shown as a percentage and is displayed along with a player's overall level (OVR) and his match rating (MR) for that game.

TRAINING

Each opening of the transfer window enables you to run sessions at the training ground. Training drills boost your team's stats. The number of sessions you can run is determined by the average coaching level for each of your coaching staff (ST, MF, DF, GK).

- ★ Select TRAINING from the Manager Central hub menu and decide which drill you want the lads to focus on.

COACHING TIP: Players of lower ability are easier to train and improve more rapidly than better skilled players, whose further progress in training is harder to achieve. However, all players' fatigue levels increase with training.

Note: Juggling and Wall Attack drills also boost players' attribute growth. See Juggling and Wall Attack on p.20

SIMULATE MATCH

In both Manager and Tournament modes, you can opt to simulate a match.

- ★ Select QUICK SIM to quickly resolve a match without your input.
- ★ Select VISUAL SIM to resolve a match with the option to intervene and call the shots from the touchline: you can access Team Management, view line-ups or even choose to play the match as normal at any time.

Note: You are not able to return to a simulated match once you have chosen to intervene.

APPROACH FOR A PLAYER

When another team puts an offer in for one of your players, you have three options:

Accept the offer ✓ Raise the offer ↑ Decline the offer ✗

Depending on your response, further negotiations may be necessary.

OTHER GAME MODES

TOURNAMENT

Jump right in to any tournament of your choice or customise your own, pick a team and bring home the silverware. Right after a match you can review other fixture highlights from the Results screen.

- ★ Select STATS CENTRAL to get the current tournament low-down.

CHALLENGES

Put yourself into the boots of some well-known players in a variety of historical match-ups. Pull off a storming comeback or inflict a humiliating pasting and earn points to cash in at the MY FIFA 07 Store while you're at it (see *MY FIFA 07 Store* on p. 23).

Note: Complete all Comeback and Rout Challenges to unlock Custom Challenges.

JUGGLING

Work on your ball juggling skills and earn points to spend in the MY FIFA 07 Store. In Manager mode, select a player and seize the opportunity to boost the growth of his relevant attributes. Keep the ball up in the air for as long as possible and with each touch build up the meter to the next level.

1. Choose the player you want to use and get straight to the action.
2. Press the correct /// button as indicated by the directional arrows. Get the timing of your button press right so that the ball appears in the centre of the target – otherwise you might not make any contact at all and you'll lose a ball life. The better your timing, the quicker the meter fills to the next level.
3. During bonus levels, memorise each arrow position in sequence and then repeat them as you juggle. Nail each one in the correct sequence to regain lost ball lives.
4. Once all your ball lives have been used, the game ends and your score is displayed along with the level you gained. Select HIGH SCORES to see how you measured up.

Boosted Attribute Growth

Handling, Reflexes,
Positioning, Marking, Control,
Dribbling, Tackling.

WALL ATTACK

Improve your aiming and shooting while earning points to spend in the MY FIFA 07 Store. In Manager mode, exploit the chance to boost the growth of your selected player's main attributes. Test yourself by employing different kinds of shots at the wall and break blocks against the clock. Take your shots quickly, build your multiplier meter and target bonus blocks to boost your score while avoiding red card blocks.

ACTION	CONTROL
Aim	analog stick
Full Shot	 button
Lob shot	 button
Low Shot	 /  buttons

Boosted Attribute Growth

Strength, Stamina,
Sprinting, Short passing,
Long passing, Shot power,
Finishing.

MULTIPLAYER

ADHOC

Choose to challenge an opponent in a Kick Off match or contest a 2-player Juggling face-off. Each player must have a copy of *FIFA 07* to play in Adhoc mode.

1. Make sure the WLAN switch (located on the side of your PSP®) is turned on in the 'up' position.
2. To create a game, press the ☐ button and select your match parameters, then select DONE to continue.
3. Your opponent must select your profile name and press the ☐ button to enter your game. Then they must select READY and you should select START GAME to begin the match.

MULTIPLAYER JUGGLING

Fire off trick balls against your opponent in an attempt to put him off his game. Each type of player (ST, MF, DF, GK) has a different armoury of tricks.

TRICK	DESCRIPTION
Feather ball	Slow motion effect for three kicks.
Hyper ball	Everything moves faster for three kicks.
Spin ball	Directional arrow spins, but stops before you have to hit the button.
Small ball	Target area decreases for five kicks.
Delayed ball	Delays appearance of directional arrow.
Flip ball	Colours invert on the directional arrow and directions are reversed.
Shield ball	Cancels one attack.
Mirror ball	Any tricks used against you reflect back to your opponent.
Thief ball	Steals your opponent's trick.
Mystery ball	Initiates a random trick.
Life ball	Regains a lost ball life.

INFRASTRUCTURE*

Connect to EA NATION and meet up with *FIFA 07* players online. Select an opponent and once you are connected, select your team and options – then you're out of the tunnel and onto the pitch.

Note: Younger players require parental consent to register online.

PLAYING BEHIND A FIREWALL

We recommend that you do not play behind a firewall.

However, if you do wish to play behind a firewall, you must OPEN the following UDP and TCP ports: UDP **3658** (peer-to-peer connection), TCP **10400-10499** (lobby communication).

***REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT www.easports.com. YOU MUST BE 13 TO REGISTER ONLINE.**

EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON www.easports.com.

MY FIFA 07

Your game – the way you want it.

Game Settings

Tailor your *FIFA 07* audio, visual and control settings and adjust the difficulty level.

Transfers

Customise any squad in the game.

Team Management

Pick your starting 11, select your formation, offensive and defensive tactics (see *Tactics* on p.13) and delegate player roles. When choosing a formation, your starting 11 are automatically sorted into the best positions for that formation.

Save Squads

Save changes that you have made to any squad from the Transfers screen.

MY FIFA 07 Store

Cash in the points you've earned from completing Challenges on a plethora of unlockable rewards (see *Challenges* on p.19 and *MY FIFA 07 Store* on p.23).

MY FIFA 07 Trophies

Take in just how much silverware there is waiting for you to win and the trophies you've already bagged.

Profile

Create, edit, load and save a profile (see *Your Profile* on p.14)

MY FIFA 07 STORE

Overcoming various challenges throughout *FIFA 07* earns you points that are added to your profile. These points allow you to purchase unlockable rewards that enable you to customise your game. Earn points by completing challenges such as Comebacks or Routs (see *Challenges* on p.19), levels in the Juggling and Wall Attack mini-games, maintaining a clean sheet or by scoring a hat trick.

- ★ Select MY FIFA 07 STORE from the MY FIFA 07 menu to browse through the unlockable rewards and see how many points they cost to purchase.

PlayStation®2 LINK

You're the manager – 24/7. Transfer your current managerial career to and from your PlayStation®2 over to your PSP® and continue to feel the heat.

Note: A USB cable with mini-B connector is required to connect your PlayStation®2 to your PSP® system.

SQUAD UPDATES

Each time you go online you have the option of downloading updated squads to use in offline game modes for real-time team authenticity. The update includes transfers following the August 2006 and January 2007 transfer windows as well as changes to the starting line-ups, formations and tactics.

PSP® TO PlayStation®2

1. Once connected with a USB cable with mini-B connector, select FIFA 07 MANAGER from the Main menu and either create a new career or load a previously saved one.
2. From the Manager Central hub menu, select SAVE/LOAD/LINK, then PlayStation®2 LINK.
3. Press the $\times$ button to search for the PlayStation®2 and establish the link.
4. From the PlayStation®2, select GAME MODES from the Main menu, then PSP® LINK.
5. Press $\otimes$ to search for the PSP® and establish the link.

PlayStation® 2 TO PSP®

1. Once connected with a USB cable with mini-B connector, select GAME MODES from the Main menu, then enter MANAGER MODE and either create a new career or load a previously saved one.
2. Select SAVE/PSP® LINK in Manager Mode Central then select EXPORT VIA PSP® LINK to export your career to the PSP® system.
3. From the PSP®, select PlayStation®2 LINK from the Main menu.
4. Press the $\times$ button to search for the PlayStation®2 and establish the link.

EA™ MEDIA CENTER

Access unlockable videos and customise playlists to accompany you off the pitch in your *FIFA 07* campaign.

- ★ Insert your mp3 tracks into the MUSIC folder on your Memory Stick Duo™ to add them to the EA™ TRAX playlist.

Note: Ensure that you have a Memory Stick Duo™ inserted. Exit and re-enter EA™ Media Center to enable your mp3s to become available.

- ★ From the EA TRAX™ menu, press the $\leftarrow/\rightarrow$ buttons to scroll through playlist options and press the $\uparrow/\downarrow$ buttons to scroll through music tracks within the EA™ TRAX playlist menu.

- ★ Press the  button to accept your selection or to select/deselect an option within the EA™ TRAX playlist menu.
- ★ Press the  button to exit any menu within the EA™ Media Center.

SAVING AND LOADING

SAVING

When embarking on your Career or entering a Tournament, the game is saved automatically if Autosave is enabled in your profile. The game then auto-saves after every match you play (including simulated matches).

Note: When copying save data from one Memory Stick Duo™ to another the save will be placed into the corresponding slot on the new Memory Stick Duo™ and will overwrite data that is in that slot.

- ★ To save your career manually, access SAVE/LOAD/LINK from the Manager Central hub menu and select SAVE CAREER.
- ★ To save your tournament manually, select SAVE TOURNAMENT from the Tournament Central hub menu.
- ★ To save squad changes, select SAVE SQUADS from the MY FIFA07 menu.

LOADING

- ★ To load a career save, select LOAD CAREER from the FIFA 07 MANAGER menu.
- ★ To load a tournament save, select LOAD TOURNAMENT from the Tournament menu.

DELETING

- ★ To delete a save, press the  button to select FILE MANAGEMENT from the Main menu, then select the save to delete and choose YES at the prompt.
- ★ To delete a Tournament save, select DELETE TOURNAMENT from the Tournament menu.